I can	Maths – Year 3 Catch-up	✓	Date
Number and Place Value	Count forward in steps of 2, 3, 4, 5 and 10 from any number up to 100.		
	Count backward in steps of 2, 3, 4, 5 and 10 from any number near to 100.		
	Order numbers both increasing and decreasing from 0 up to 100 using <, > and =		
	Partition numbers (tens, ones) and use this to solve missing number problems.		
	Read and write numbers to at least 100 in numerals and in words.		
	Mentally add two numbers that have tens and units up to 100.		
	Mentally add three single digit numbers.		
+ and -	Check my answers to missing number problems by using the inverse.		
	Solve simple addition and subtraction word problems up to 100.		
	Add two numbers that have tens and units using column method with no carrying.		
	Subtract two numbers that have tens and units using column method and no exchanging.		
x and +	Write multiplication statements for x^2 , x^4 , x^5 , and x^{10} using the multiplication and equals signs.		
	Write division statements for x2, x4, x5, and x10 using the division and equals signs.		
	Solve one-step multiplication problems using apparatus if required.		
	Divide a 2 digit number by 2, 4 or 5.		
	Solve one-step division problems using apparatus if required.		
Fractions	Calculate one quarter of numbers up to 100.		
	Order fractions with the same denominator.		
	Count in quarters up to 10.		
Ľ	Find one third of amounts.		

L can	Maths – Year 3 Catch-up	*	Date
Measures	Estimate and measure length and height, mass, temperature and capacity to the nearest appropriate unit, using rulers, scales, thermometers, and measuring vessels.		
	thermometers and measuring vessels. Read scales to the nearest numbered unit.		
	Understand 0°C and 100°C and estimate the		
	outside room temperature.		
	Tell and write the time to five minutes, and draw		
	the hands on a clock face to show these times.		
	Compare and sequence intervals of time.		
	Add and subtract amounts up to £50 and work out the change from £5.		
	Make different amounts of money using the correct coins.		
Shape	Name and describe 2-D shapes, by the number of sides, right angles and symmetry.		
	Name and describe 3-D shapes, by the number of edges, corners, faces and right angles.		
	Make different nets for cubes and cuboids.		
	Make my own symmetrical shapes by drawing lines using a ruler.		
	Describe the amount of turn using right angles for quarter, half and three quarter turns		
	(clockwise and anti-clockwise), and movement in a straight line.		
	Identify right angles in a shape.		
Stats	Make a block diagram and ask and answer questions about it.		
	Ask and answer questions about the information in a simple table.		
	Interpret data using bar charts with simple scales.		
	Interpret data using pictograms with simple scales.		